

- Faculté de droit
- [www.unine.ch/droit](http://www.unine.ch/droit)

### Legal Aspects of Swiss Company Law in an Innovative Perspective (4DR2119)

Filières concernées	Nombre d'heures	Validation	Crédits ECTS
<b>Master bilingue en droit</b>	<b>Cours: 2 ph</b>	Voir ci-dessous	4
<b>Master en droit</b>	<b>Cours: 2 ph</b>	Voir ci-dessous	4
<b>Master of Arts en innovation, orientation Innovation et société</b>	<b>Cours: 2 ph</b>	Voir ci-dessous	4
<b>Master of Law en innovation</b>	<b>Cours: 2 ph</b>	Voir ci-dessous	4

ph=période hebdomadaire, pg=période globale, j=jour, dj=demi-jour, h=heure, min=minute

#### Période d'enseignement:

- Semestre Automne

#### Equipe enseignante

Dr. WILHELM Christophe, LL.M., Chargé d'enseignement.

#### Contenu

This course is given through practical examples of contracts, agreements, case-law related to the set-up, the management of the different legal phases of a start-up growth. Will be addressed the following topics:

- choice of the most appropriate legal vehicle
- organisation of the management of the company
- relationships with and among founders, investors and other shareholders
- relationships with the employees (ESOP)
- the role of the auditor
- finance turnaround and legal acts such as subscription agreements and convertible loans
- review of possible lawsuits under Swiss company laws
- shareholders agreements with investors.

#### Forme de l'évaluation

Oral test of 15 minutes with NO legal materials and following adequate preparation time with necessary legal documentation. The oral test will consist in the presentation of a specific topic and/or the review of a specific deed/contract.

#### Documentation

Lecture based on practical cases and review of practical examples of legal deeds.

#### Objectifs d'apprentissage

Au terme de la formation l'étudiant-e doit être capable de :

- Develop and/or improve the understanding of the regulations pertaining to Swiss Company Law in the real world of start-ups and SMEs

#### Compétences transférables

- Entrepreneurial thinking
- Decision making